

# ***DATA PROCESSING REPORT***

## ***SANTOS LIMITED***

### ***2013 McArthur 2D Reprocessing***

#### ***McArthur Basin, Northern Territory***

***Date Processed: November 2013 – October 2014***

***Date Compiled: 28<sup>th</sup> October 2014***

***Report Number: VP14-749***

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***Velseis Processing Pty Ltd  
ABN 30 058 427 204***



***Integrated Seismic  
Technologies***

## **Disclaimer**

This report has been prepared in good faith and with all due care and diligence. It is based on the seismic and other geophysical data presented and referred to, in combination with the author's experience with the seismic technique, and as tempered by the geological and stratigraphic evidence presented in various forms and through discussions with client representatives.

As such, the report represents a collation of opinions, conclusions and recommendations, the majority of which remain untested at the time of preparation. In the light of these facts it must be clearly understood that Velseis Processing Pty. Ltd., its proprietors and employees cannot take responsibility for any consequences arising from this report.

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## **Introduction**

This report describes the reprocessing of 2D land seismic data for Santos Ltd. The data were processed by *Velseis Processing Pty Ltd.* in Brisbane, Australia, from November 2013 to October 2014.

The survey is situated in the McArthur Basin, Northern Territory and consists of 35 lines of vibroseis sign-bit data and 2 lines of conventional vibroseis, totalling 1146 kilometres acquired across several vintages between 1983 and 2002. See Table 1 for line listing and Figure 1 for map of line locations.

### **Personnel**

Velseis:	Andrew McConville	Senior Geophysicist
	Bala Thanabalasingam	Geophysicist
	Natascha Rahn	Technical Assistant
Santos:	Malcolm Horton	Staff Geophysicist

### Line Listing

Line	First SP	Last SP	SP Interval	Length (Km)
83-110	102	572	18	8.46
83-111	102	1986	18	33.91
83-112	102	440	18	6.08
83-113	2340	2906	18	10.19
83-114	102	1220	18	20.12
83-115	102	2038	18	34.85
83-116	101	1380	18	23.02
83-117	102	1224	18	20.20
83-118	102	1560	18	26.24
83-120	102	1670	18	28.22
83-122	102	1670	18	28.22
83-124	104	1334	18	22.14
88-300	100	2040	12	23.28
88-301	100	2100	12	24.00
88-302	100	2224	12	25.49
88-303	100	1716	12	19.39
88-305	100	1368	12	15.22
88-305A	100	620	12	6.24
88-307	100	2060	12	23.52
88-307A	100	684	12	7.01
88-400	100	1512	12	16.94
88-401	100	1684	12	19.01
88-403	100	1432	12	15.98
88-405	100	936	12	10.03
89-100	16	5000	12	59.81
89-105	100	2936	12	34.03
89-109	100	3768	12	44.02
89-203	100	6516	12	76.99
90-100	100	2767	15	40.01
90-103	100	6769	15	100.04
91-250	200	2000	25	45.00
92-100	100	2720	10	26.20
92-104	100	6860	12.5	84.50
92-104W	101	2655	10	25.54
92-251	100	8600	10	85.00
92-250	92	3700	12.5	45.10
02-GA-BT2	1118	1430	40	12.48
<b>Total</b>				<b>1146.49</b>

Table 1: Line listing with Shot point ranges

### Survey map

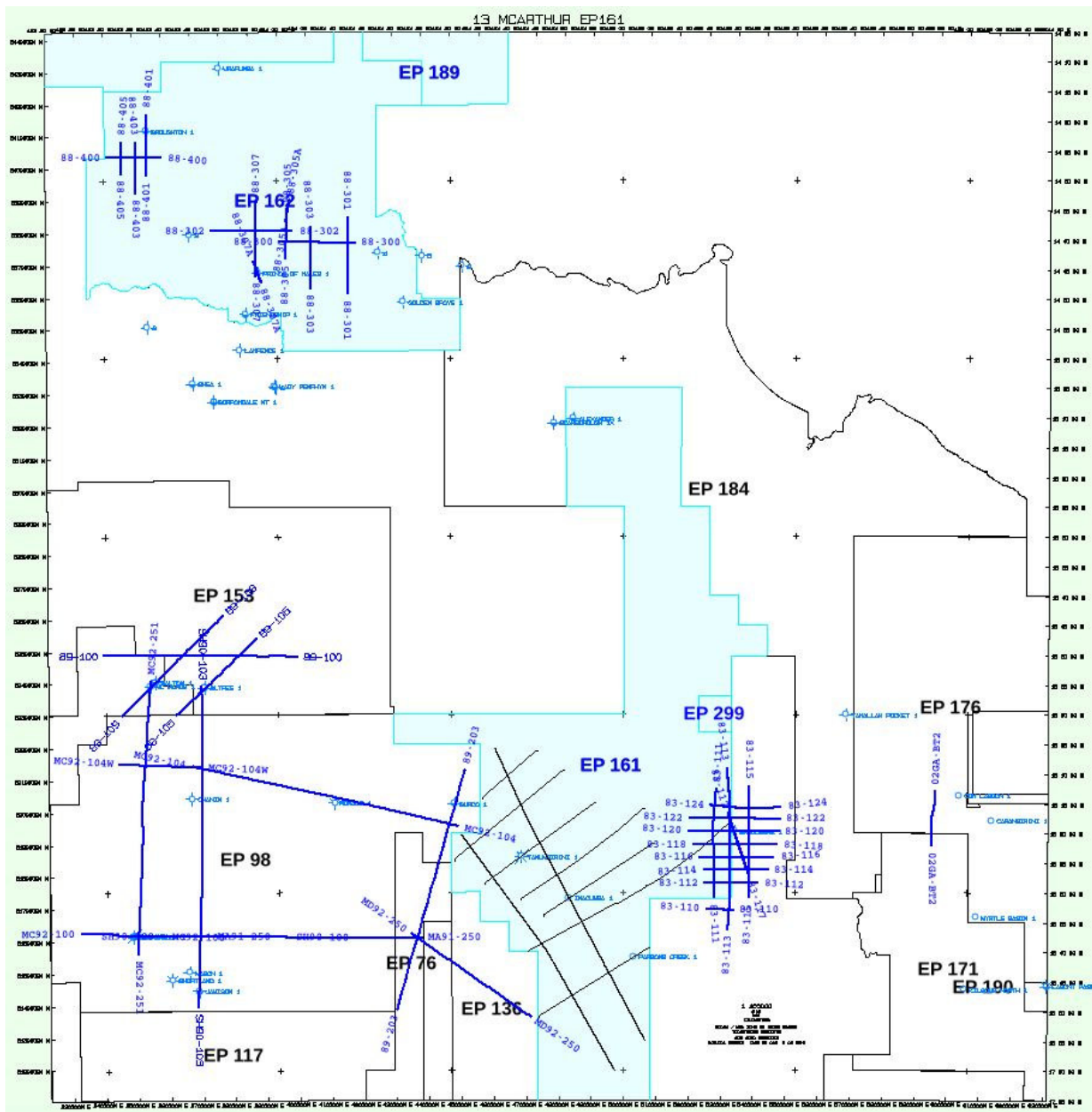


Figure 1: Map of seismic lines. Blue lines are included in this reprocessing project. Black lines were acquired in 2013.

## Acquisition Parameters

### 1983 Vintage

Recorded by: GSC

Source: Vibroseis Sign-Bit  
System: Geocor IV  
Sample Rate: 2 ms  
Trace Length: 4000 ms

Number of Vibes: 3  
Number of Sweeps: 12  
Sweep Frequency: 14-72 Hz  
Sweep Length: 10000 ms

Geophone Array: 6 per group

Group Interval: 18 m  
Shot Interval: 36 m  
Spread: Symmetrical Split Spread  
Number of Channels: 512  
Fold: 256  
Near offset: 0 m  
Far offset: 4606 m

### 1988 Vintage

Recorded by: GSC

Source: Vibroseis Sign-Bit  
System: Geocor IV  
Sample Rate: 2 ms  
Trace Length: 4000 ms

Number of Vibes: 4  
Number of Sweeps: 9  
Sweep Frequency: 14-72 Hz  
Sweep Length: 10000 ms

Geophone Array: 6 per group

Group Interval: 12 m  
Shot Interval: 48 m  
Spread: Symmetrical Split Spread  
Number of Channels: 550  
Fold: 69  
Near offset: 0 m  
Far offset: 3300 m



**1989 Vintage**

Recorded by: GSC

Source: Vibroseis Sign-Bit  
System: Geocor IV  
Sample Rate: 2 ms  
Trace Length: 4000 ms

Number of Vibes: 4  
Number of Sweeps: 8  
Sweep Frequency: 14-76 Hz  
Sweep Length: 10000 ms

Geophone Array: 6 per group

Group Interval: 12 m  
Shot Interval: 48 m  
Spread: Symmetrical Split Spread  
Number of Channels: 550  
Fold: 69  
Near offset: 0 m  
Far offset: 3300 m

**1990 Vintage**

Recorded by: GSC

Source: Vibroseis Sign-Bit  
System: Geocor IV  
Sample Rate: 2 ms  
Trace Length: 4000 ms

Number of Vibes: 4  
Number of Sweeps: 7  
Sweep Frequency: 10-66 Hz  
Sweep Length: 6000 ms

Geophone Array: 6 per group

Group Interval: 15 m  
Shot Interval: 45 m  
Spread: Symmetrical Split Spread  
Number of Channels: 500  
Fold: 84  
Near offset: 7.5 m  
Far offset: 3742.5 m

**1991 Vintage**

Recorded by: Western Geophysical

Source: Vibroseis  
System: Sercel  
Sample Rate: 4 ms  
Trace Length: 4000 ms

Number of Vibes: 4  
Number of Sweeps: 2  
Sweep Frequency: 10-80 Hz  
Sweep Length: 6000 ms

Geophone Array: 12 per group

Group Interval: 25 m  
Shot Interval: 50 m  
Spread: Symmetrical Split Spread  
Number of Channels: 300  
Fold: 150  
Near offset: 62.5 m  
Far offset: 3785.5 m

**1992 Vintage**

Recorded by: GSC

Source: Vibroseis Sign-Bit  
System: Geocor IV  
Sample Rate: 2 ms  
Trace Length: 5000 ms

Number of Vibes: 2  
Number of Sweeps: 2  
Sweep Frequency: 6-54Hz  
Sweep Length: 6000 ms

Group Interval: 10 m  
Shot Interval: 10 m  
Spread: Symmetrical Split Spread  
Number of Channels: 550  
Fold: 275  
Near offset: 0 m  
Far offset: 2750 m

**2002 Vintage**

Recorded by:	Trace Energy Services
Source:	Vibroseis
System:	Sercel
Sample Rate:	2 ms
Trace Length:	5000 ms
Number of Vibes:	3
Number of Sweeps:	3
Sweep Frequency:	8-72 Hz
Sweep Length:	12000 ms
Geophone Array:	12 per group
Group Interval:	40 m
Shot Interval:	80 m
Spread:	Symmetrical Split Spread
Number of Channels:	240
Fold:	60
Near offset:	20 m
Far offset:	4780 m

## **Data Quality**

The data quality is very poor overall, contaminated by high amplitude, source related noise with very little primary signal visible on the shot records. Sign-bit data records only one bit per sample and therefore requires high data redundancy in order to attain sufficient dynamic range. The earlier vintages have better quality due to the use of up to 12 sweeps per VP, but later vintages only had 2 sweeps per VP, resulting in some cases with almost no usable data.

The quality of the first arrivals is very poor across all vintages, which created difficulty in picking first breaks and achieving a good statics solution.

The earlier vintages (1983 and 1988) produced reasonable quality stacks and migrations with good reflector continuity, but the final sections for the later vintages (1989-1992) were of very poor quality.

The 2002 line was recorded using a vibroseis source and this line has reasonably good quality data.

Examples of data quality can be found in Enclosure 1.

## **Processing Sequence**

The processing sequence was tailored to the specific properties of the survey; testing was carried out on 1 or more lines from each vintage. SEGY files were provided for assessment at each stage of testing.

### **Reformat**

Input data were reformatted to ProMAX internal data format.

### **Geometry**

Geometry information was assigned to trace headers. Information assigned to each trace includes source, receiver and CDP location along with offsets and CDP fold.

The coordinates are referenced to GDA 94 Zone 53.

### **Trace Edit**

Bad and noisy traces were removed from shot records interactively.

### **Static Computation**

First breaks were picked on a refractor corresponding to the base of weathering. An offset range of 100m to 1200m was selected to ensure consistency between lines.

Statics were calculated with a single layer refraction method. A replacement velocity of 4500 m/s was used. The final datum was set to 300 m, chosen in line with previous processing in this area and which preserves shallow data from being lost above the section.

The first break pick times were used to calculate delay times for each station and the delay times were then used to calculate refractor velocities. Once the delay times and the refractor velocities have been determined, the model construction can take place. The "weathering" velocity from surface to the refractor was set to a constant value of 1000 m/s. Using the "weathering" velocity, the depth of the refractor from the surface was calculated. Calculation of the statics consists of a time from the surface to the refractor at the weathering velocity, plus time to processing datum (300 m) using the replacement velocity (4500 m/s).

### **Velocity Analysis (1<sup>st</sup> Pass)**

Velocities were picked using the ProMAX interactive velocity picking package (IVA). IVA uses velocity spectra, moved out gathers and stacked panels to assist in a careful interpretation of stacking velocities. As the velocity function is altered, revised gathers and stacks are produced until optimised stacking velocities are achieved.

Velocities were picked at 1000 m intervals. Each panel consists of 11 CDPs stacked over 11 velocity stacks, which vary by percentages from a central guide function. The guide was a brute velocity function picked using constant velocity stacks at 3km interval.

## **Residual Static Calculation and Application (1<sup>st</sup> pass)**

Surface consistent residual statics were calculated and applied using Maximum Power Autostatics.

Pilot or reference traces were formed for a time gate following structure by flattening all traces along the autostatics horizon over a smash of 11 CDP's. The analysis window for most lines was 200-1400ms.

These traces are summed to form a single pilot trace. Each trace from the active CDP is time shifted relative to the pilot trace and summed with it. The power of the stack is measured for each time shift. This shift-power trace is then summed with other traces having the same shot and receiver in their respective domains.

After the shift spectra has been calculated for the entire line and summed in the Receiver/Shot domains, time shifts are picked at the maximum of the power shift spectra and stored as Static Values.

The pilot stack is updated and the process repeated for a number of iterations. In this case, calculations were conducted for at least 8 iterations or until the RMS of the change in the computed statics was less than 0.05 ms. The maximum permitted static value was 20 ms.

### **Minimum Phase Filter: (Vibroseis line only)**

A filter was created to convert the data from zero phase to minimum phase. The additive noise factor used in making this filter was 0.1%.

### **Linear Noise Attenuation (not applied to lines 90-100; 90-103; 92-251)**

A Fan Filter was applied to attenuate ground-roll up to 2500m/s.

See Enclosure 2 & 3 for summary of noise attenuation testing.

### **Deconvolution**

Surface consistent spiking deconvolution was applied to all lines. The following parameters were used:

Operator length: 160 ms  
White noise level: 0.1%.  
Number of iterations: 3  
Design Window tailored to each vintage.

See Enclosures 4 for summary of deconvolution testing.

### **Velocity Analysis (2<sup>nd</sup> Pass)**

Velocities were picked at intervals of 1000 m. Each panel consisted of 11 CDP's stacked using 11 velocity functions varied by percentage, centred around the 1<sup>st</sup> pass velocity function.

## **Residual Static Calculation and Application (2<sup>nd</sup> Pass)**

Surface consistent residual statics were calculated and applied using Maximum Power Autostatics.

## **CDP Trim Statics (not applied to 1990 & 1992 vintages)**

Trim statics application is the process of aligning traces within a gather by correlating them with a pilot trace, then applying appropriate shifts to each trace. Traces with a required shift greater than a pre-set maximum value are killed.

The pilot trace came from the 2<sup>nd</sup> pass residual statics stack with FX Decon applied, and the maximum shift was 8 ms. Correlation window was 100-3800 ms.

## **Intersection Ties**

Santos and Velseis carried out a QC of the line ties at intersection points.

## **Decon Gather Archive**

Decon gathers were output for archive. Statics are not applied to the data, but all statics values are written to the trace headers. An example of the EBCDIC header can be seen later in this report.

## **Noise Attenuation**

Significant amounts of coherent and random noise were still present within the data. Various noise attenuation routines were tested and combinations of different techniques were applied to each vintage.

## **FX Deconvolution: 1983, 1988, 1992 & 2002 vintages**

FX deconvolution was applied in a pseudo-3D sense with CDP and Common Offset providing the spacial axis. A 15 x 15 trace window with a 256 ms time window was used.

## **Common Offset FX Deconvolution: 1989 & 1990 vintages; line 92-md-250**

A Weiner Levinson filter was performed in the common offset domain with horizontal window of 21 traces and a time window of 500 ms.

## **Common Offset F-K Filter: all vintages except 1989**

F-K filtering was performed in the common offset domain to attenuate residual dipping noise.

See Enclosure 5 for a summary of noise attenuation testing.

### **Spectral Whitening (not applied to 1983 vintage)**

Spectral whitening was applied to balance frequency content.

### **Gain: 1983, 1888 & 2002 vintages**

A time variant scalar was applied using 125 ms windows with a 50% overlap.

### **Final Datum**

The static shift from floating to final datum of 300 m was applied.

### **Initial Pre-Stack Time Migration**

Curved-Ray Kirchhoff Pre-Stack Time Migration was performed. The data were migrated using the pre-migration velocity field.

See Enclosure 6 for a summary of migration testing.

### **Velocity Analysis**

Velocities were picked at intervals of 500 m. Each panel consisted of 11 CDP's stacked using 11 velocity functions varied by percentage, centred around the pre-migration velocity guide function.

### **Final Pre-Stack Time Migration**

The data were migrated with the PSTM velocity function.

### **Residual Velocity Analysis**

Further velocity analysis was performed every 500 m, making fine adjustments to deliver the best stack response.

### **Normal Moveout**

An NMO correction was applied to the data using the post migration velocities. Dynamic corrections are applied to the data using the following formula.

$$TX^2 = T_0^2 + X^2 / V^2$$

TX = time at offset X  
T0 = time at zero offset  
X = offset of the trace  
V = velocity at time T



## **Trace Mute**

Time-Offset pairs were picked for each vintage. See page 20 for mute times.

## **Gain**

A time variant scalar was applied using 125 ms windows with a 50% overlap.

## **CDP Stack**

Add traces within a common midpoint gather. The post stack trace was scaled by the square root of the sum of fold for each sample in the trace.

## **Spectral Whitening: 1983 vintage only**

Spectral whitening was applied to balance frequency content.

## **Noise Attenuation: Common Reflection Stack**

CRS was applied to all lines to reduce the level of random noise and enhance shallow events. CRS sums samples across traces using an operator derived from a dip field created from the input stack.

## **Bandpass Filter**

A time variant Ormsby zero phase bandpass filter was applied to remove high and low frequency noise. See page 21 for filter frequencies.

## **Bulk Shift**

100 ms bulk shift added to final stack Segy output. Time of first live sample is -100ms (indicated at byte location 105 on the stack SEG Y).

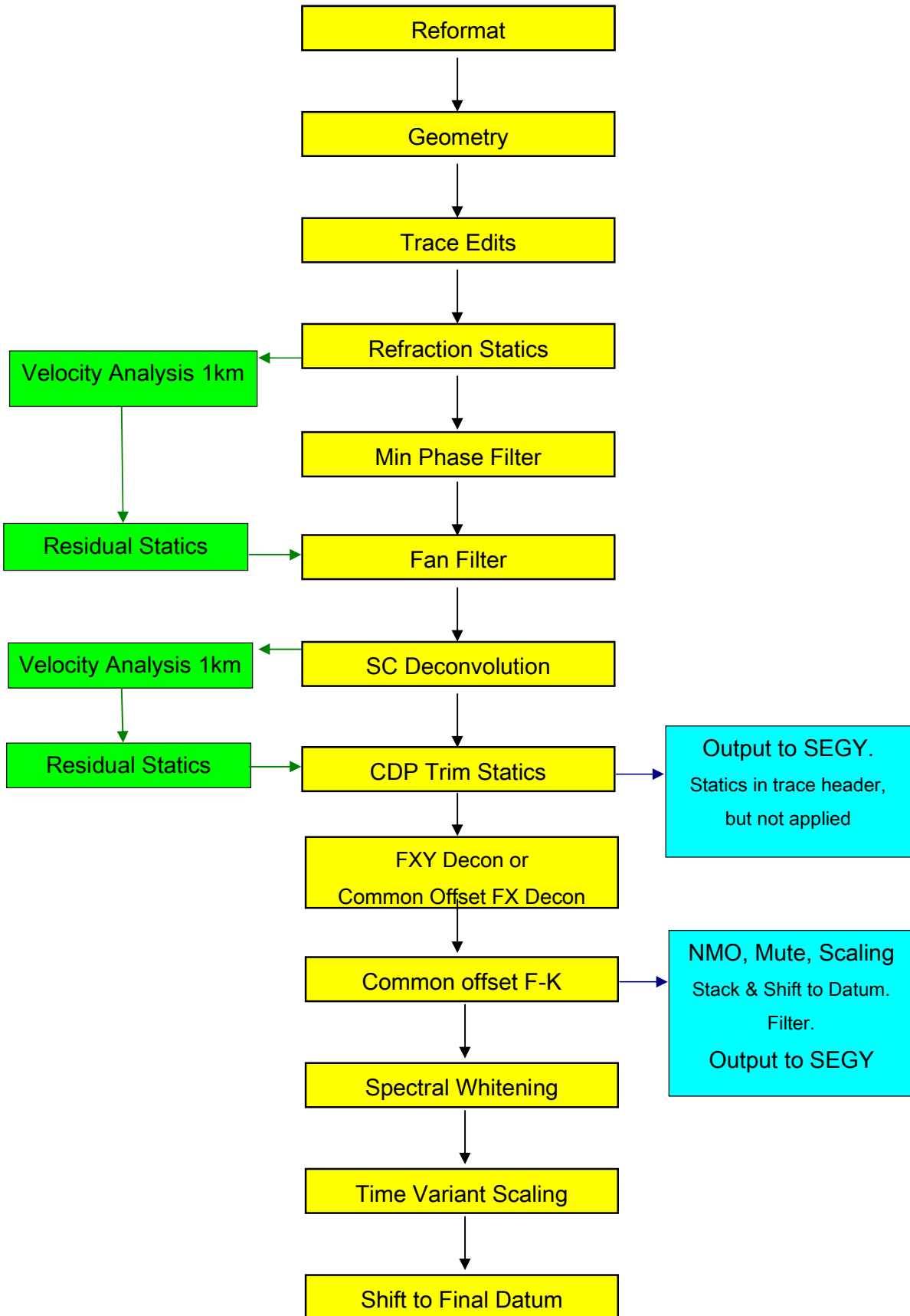
## **Archive Stacks**

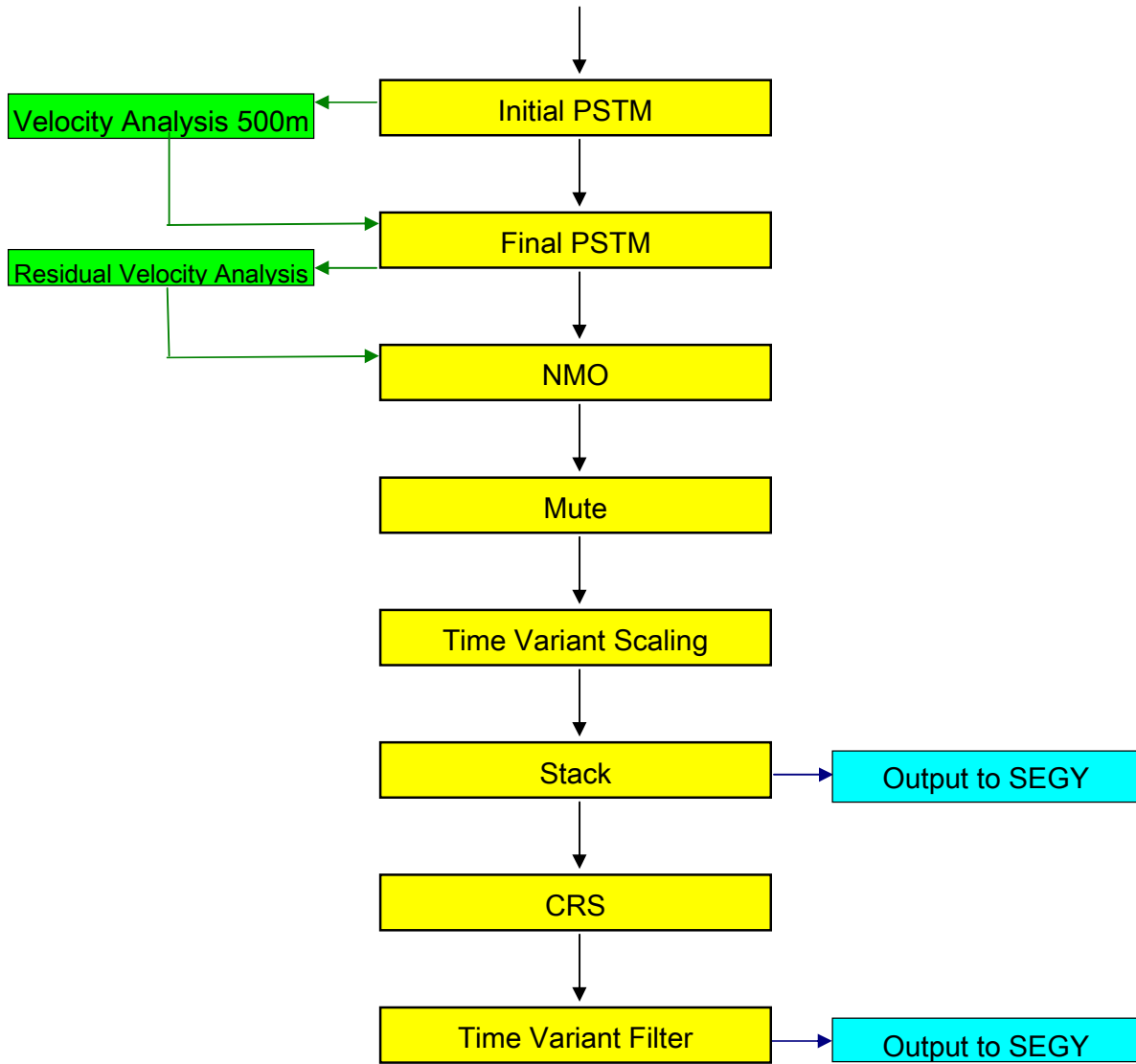
The following stack products were output to SEG Y for all surveys:-

- Final Stack input to migration - filtered
- Final PSTM Stack - raw
- Final PSTM Stack – filtered
- Final PSTM Stack – with CRS & filter

See page 23 for an example of the EBCDIC header.

### Processing Flow Chart





### Mute Times

#### 83 vintage

Time (ms)	Offset (m)
0	18
130	198
270	486
410	846
680	1530
1145	2430
1895	2438
2425	4590

#### 88 vintage

Time (ms)	Offset (m)
55	24
200	216
290	456
600	1176
890	1560
1685	3336

#### 89 vintage

Time (ms)	Offset (m)
20	24
410	1138
835	1944
1390	3336

#### 90 vintage

Time (ms)	Offset (m)
5	22
225	787
585	2227
810	2992
1120	3757

#### 91 vintage

Time (ms)	Offset (m)
100	62
400	800
615	1362
725	1687
835	2187
955	2812
1500	3787

#### 92 vintage

Time (ms)	Offset (m)
0	5
280	635
500	1285
730	2795

#### 02 vintage

Time (ms)	Offset (m)
70	40
335	600
665	1800
895	2440
1210	3800
1545	4760

**Bandpass Filter****83 vintage**

Time (ms)	Filter (Hz)
0-600	10-15-60-70
900-2200	10-15-50-60
3000-5000	10-15-40-50

**88 vintage**

Time (ms)	Filter (Hz)
0-500	10-15-80-90
700-1100	10-15-70-80
1300-1600	10-15-60-70
1800-4000	10-15-50-60
4400-5000	10-15-40-50

**89 vintage**

Time (ms)	Filter (Hz)
0-300	10-15-70-80
500-1200	10-15-60-70
1500-2800	10-15-50-60
2900-3200	10-15-40-50
3300-4000	10-15-30-40

**90 vintage**

Time (ms)	Filter (Hz)
0-2800	10-15-40-50
3800-4000	10-15-30-40

**91 vintage**

Time (ms)	Filter (Hz)
0-500	10-15-60-70
700-1800	10-15-50-60
2600-3600	10-15-40-50
3900-4000	10-15-30-40

**92 vintage**

Time (ms)	Filter (Hz)
0-2000	10-15-50-60
2400-4000	10-15-40-50

**02 vintage**

Time (ms)	Filter (Hz)
0-600	10-15-70-80
900-3200	10-15-60-70
3800-5000	10-15-50-60

## **Archiving**

On LTO2 (LTO/C-183), 2 copies have been produced, containing the following for all lines of this survey:

IN SEGY FORMAT (Tar format):

Deconvolved CDP Gathers.

Final Stack, input to migration - filtered  
Final PSTM Stack - raw  
Final PSTM Stack – filtered  
Final PSTM Stack – with CRS and Filter

IN ASCII FORMAT:

2ndpass Stacking velocities at surface datum (applied to Decon gathers).  
PSTM velocities at final datum.

Shot and receiver refraction statics and residual statics.

CMP Coordinates

Archive data were delivered to:-

Malcolm Horton  
Staff Geophysicist  
Santos Operations Geophysics  
60 Flinders Street  
Adelaide  
SA 5000

## EBCDIC Header

### Decon Gathers

C 1 CLIENT: SANTOS VOLUME: DECON GATHERS  
C 2 SURVEY : McARTHUR REPROCESSING 2013 AREA : McARTHUR BASIN  
C 3 LINE : 83-110  
C 4 CDP: 203-1145 STATION : 101-572  
C 5 BYTES: STN 17, CDP 21,CDPX 141,CDPY 145 (4R)CDP ELEV 237(4R) DTM STAT 233(4R)  
C 6 SAMPLE INTERNAL : 2ms DATA LENGTH : 5000 ms  
C 7 PROCESSING DATUM : 300M SURVEY DATUM : GDA94 ZONE 53  
C 8 PROCESSING : VELSEIS PROCESSING BRISBANE AUSTRALIA OCTOBER 2014  
C 9  
C10 INPUT TO INTERNAL PROMAX FORMAT 2MS 5S  
C11 EDIT NOISY TRACES AND BAD RECORDS  
C12 GEOMETRY APPLICATION: ASSIGN SHOT AND RECEIVER COORDINATES  
C13 REFRACTION STATICS : 300M DATUM, 4500M/S REPLACEMENT VELOCITY  
C14 VELOCITY ANALYSIS: 1KM  
C15 RESIDUAL STATICS  
C16 FAN FILTER  
C17 SURFACE CONSISTENT SPIKE DECONVOLUTION:160MS WINDOW  
C18  
C19  
C20  
C21  
C22 VELOCITY ANALYSIS: 1KM  
C23 2nd PASS RESIDUAL STATICS  
C24 TRIM STATICS  
C25\*\*\*STATICS IN HEADER BUT NOT APPLIED TO TRACES\*\*\*  
C26  
C27 NMO  
C28  
C29  
C30  
C31 SEG Y OUT BYTES:  
C32 TRIM STATICS 91(4R), SHOT REFR STATIC 99 (2I), REC REFR STATIC 101 (2I)  
C33 SHOT RESID STATIC 185(4R), REC RESID STAT 189(4R) DATUM STAT 193(2I)&233(4R)  
C34 SHOT STATIC + RESID STATIC 225(4R), REC STATIC + RESID STATIC 229 (4R)  
C35 SHOT STATION 129 (2I) & 209 (4I), REC STATION 133 (2I) & 213 (4I)  
C36 CDP 205 (4I), FFID 217(2I), CDP X 141 & 149 (4R) CDP Y 145 & 153 (4R)  
C37 CDP ELEV 237 (4R)  
C38 CDP STATION 17, CDP 21 (4I)  
C39 \*\*\*STATICS NOT APPLIED TO GATHERS\*\*\*  
C40 END EBCDIC

**Stacks**

C 1 CLIENT: SANTOS VOLUME: FINAL PSTM STACK - SW, CRS, FILTERED  
C 2 SURVEY : McARTHUR REPROCESSING 2013 AREA : McARTHUR BASIN  
C 3 LINE : 83-110  
C 4 CDP: 203-1145 STATION : 101-572  
C 5 BYTES: STN 17, CDP 21, CDPX 73, CDPY 77 (4) CDP ELEV 221(2I) DTM STAT 233(4R)  
C 6 SAMPLE INTERNAL : 2ms DATA LENGTH : 5000 ms  
C 7 PROCESSING DATUM : 300M SURVEY DATUM : GDA94 ZONE 53  
C 8 PROCESSING : VELSEIS PROCESSING BRISBANE AUSTRALIA JULY 2014  
C 9  
C10 INPUT TO INTERNAL PROMAX FORMAT 2MS 5S  
C11 EDIT NOISY TRACES AND BAD RECORDS  
C12 GEOMETRY APPLICATION: ASSIGN SHOT AND RECEIVER COORDINATES  
C13 REFRACTION STATICS : 300M DATUM, 4500M/S REPLACEMENT VELOCITY  
C14 VELOCITY ANALYSIS: 1KM  
C15 RESIDUAL STATICS  
C16 FAN FILTER  
C17 SURFACE CONSISTENT SPIKE DECONVOLUTION:160MS WINDOW  
C18 VELOCITY ANALYSIS: 1KM  
C19 RESIDUAL STATICS  
C20 TRIM STATICS  
C21 FXY DECON  
C22 COMMON OFFSET F-K  
C23 TIME VARIANT SCALING: 125MS WINDOW  
C24 SHIFT TO FINAL DATUM  
C25 PRE STACK TIME MIGRATION, VELOCITY ANALYSIS 500M  
C26 PRE STACK TIME MIGRATION. (KIRCHHOFF CURVED RAY)  
C27 RESIDUAL VELOCITY ANALYSIS  
C28 NMO & MUTE  
C29 TIME VARIANT SCALING:125 MS WINDOW  
C30 STACK  
C31 SPECTRAL WHITENING: 4-8-70-80 HZ  
C32 CRS  
C33 TIME VARIANT BANDPASS FILTER  
C34  
C35  
C36  
C37 BULK SHIFT: 100MS  
C38 SEG Y OUT BYTES:  
C39 TIME ZERO 105 (2I) DATUM STAT 193(2I)&233(4R)  
C40 END EBCDIC



## **Appendix A Hardware**

These data were processed by Velseis Processing Pty. Ltd., Brisbane, Australia.

Velseis Processing utilizes ProMAX 2D/3D processing software. This is a totally interactive system allowing the user to view data processing at each stage, producing a final result of the highest quality.

The software executes on a multiple node Linux cluster.

Velseis Processing is committed to offering a premium product, the software development undertaken by ProMAX resulting in processing algorithms that are state of the art.

## **Appendix B Glossary**

This glossary contains explanations of technical terms and acronyms commonly used to describe seismic processing and interpretation. More comprehensive explanations can be found in standard seismic texts and reference books (e.g. Sheriff, R.E. (1991) Encyclopaedic Dictionary of Exploration Geophysics, Society of Exploration Geophysicists, Oklahoma).

2D	two-dimensional
3D	three-dimensional
AGC	automatic gain control; data-dependent scaling designed to normalise trace amplitude within a running time window
anisotropy	variation of seismic velocity depending on the direction in which it is measured; a sequence of sedimentary bedding produces polar anisotropy (where seismic velocities are symmetric about the bedding); non-horizontal fracturing and microcracks produces azimuthal anisotropy (where seismic velocities are symmetric about the axis perpendicular to the fracturing)
bandpass filtering	attenuation of seismic energy outside of a user-defined frequency bandwidth
CMP stacking	the summation of all traces within a CMP gather
common midpoint (CMP) gather	the set of seismic traces that share the same midpoint between their sources and receivers
common receiver gather (CRG)	a collection of seismic traces recorded at the same geophone (receiver) location
deconvolution	a process designed to restore a waveshape to the form it had before undergoing a filtering action; applied to seismic reflection data to remove the filtering effect of the earth and so improve the resolution of reflected energy
dominant frequency	the predominant frequency of a seismic dataset determined by measuring the time between successive peaks or troughs of the recorded seismic pulse, and taking the reciprocal
fold	the multiplicity of data within a CMP gather; that is, the number of traces within a CMP gather that will contribute to the summed trace at that CMP location
dominant wavelength	the seismic wavelength associated with the dominant frequency; for P waves, equivalent to $V_p$ divided by the dominant frequency
frequency	the repetition rate of a periodic waveform, measured in 'cycles per second' or Hertz (Hz)

frequency bandwidth	range of frequencies over which the recorded seismic signal has significant power
f-x deconvolution	a random-noise attenuation method typically applied to seismic data following CMP stacking; improves the signal-to-noise ratio of the final stack
geometric spreading	see spherical divergence
geophone	the recording device or receiver used to transform seismic energy into an electrical voltage for input into the seismic recording system; a single vertically-oriented geophone is used for conventional seismic acquisition
geophone array	a group of geophones arranged in a linear or areal pattern connected to a single recording channel (i.e. the ground motion recorded by each of the geophones within the array is summed to produce just one seismic recording at the particular receiver station); used to discriminate against waves with certain dominant wavelengths and boost the signal-to-noise ratio
geophone array length	the distance over which a geophone (receiver) array is planted about a receiver station; typically of the order of 20-30m for petroleum-scale recording and 2-5m for coal-scale seismic recording
groundroll	a type of seismic wave that travels along or near the surface of the ground; characterised by relatively low velocity, low frequency and high amplitude; recorded as a steeply dipping, linear event on a seismic shot record; often interferes with desired reflection events
instantaneous frequency attribute	the temporal rate of change of the instantaneous phase; generally has a high degree of variation that can often be related to stratigraphy
instantaneous phase attribute	a measure of the lateral continuity of events on a seismic section
magnitude spectrum	amplitude of seismic recording as a function of frequency
migration	a seismic inversion operation involving rearrangement of seismic data samples so that reflections are plotted at their true locations; required where laterally varying seismic velocities and dipping reflectors cause seismic energy to be recorded at relative positions different to their real physical location
mute	elimination of unwanted energy from seismic traces; typically used over certain time intervals to remove ground roll or noise bursts out of the final stack

normal moveout (NMO)	the variation of the arrival time of reflection energy with offset; NMO corrections compensate for this variation in travel time so that reflection energy from each geological boundary is properly aligned prior to stacking; for horizontal reflectors, P-wave NMO can be described as hyperbolic
offset	the distance from the source point to the receiver location
P waves	longitudinal or compressional seismic waves; characterised by particle motion in the direction of travel; acquired using conventional (single-component) seismic acquisition surveys
predictive deconvolution	a method of deconvolution that takes advantage of the predictability of surface multiples; provided necessary statistical assumptions are met, predictive deconvolution will remove surface multiple energy at the same time as removing the filtering effect of the earth to produce high resolution seismic reflection events
receiver array	see geophone array
reflection amplitude attribute	a measure of the amplitude of seismic energy reflected from a specific geological interface; instantaneous amplitude is the amplitude recorded at the interpreted arrival time of the seismic event; RMS amplitude is the root-mean-square amplitude determined over a window of a specified length centred about the interpreted arrival time of the seismic event
reflection gradient attribute	a measure of the rate of variation in arrival time of a seismic event; anomalously high gradients are generally indicative of structures or rapidly varying depths of the reflector being analysed
residual static corrections	remnant statics associated with incomplete weathering static corrections
resolution	the ability to separate two features which are very close together
resolution limit	for discrete seismic reflectors, the minimum vertical separation so that one can ascertain that more than one interface is involved; the commonly used Rayleigh resolution limit is defined as one quarter the dominant wavelength; the Widess limit is defined as one eighth the dominant wavelength
S waves	transverse or shear seismic waves; characterised by particle motion perpendicular to the direction of travel; acquired using multi-component (3-C) seismic acquisition

seismic attribute	typically refers to some measurement extracted from seismic data beyond conventional reflection two-way time (TWT); typically presented as an auxiliary 3D surface or image; commonly used attributes include reflection amplitude, instantaneous frequency or reflection gradient (dip) (see independent entries for a description of these attributes)
seismic waves	sound waves that propagate through the earth
seismic modelling	generation of a synthetic seismic record given an earth model
seismic reflection	a geophysical method to image the sub-surface using artificially-generated sound waves; typically the arrival times of various seismic waves are used to map sub-surface structure
seismic source	an artificial device that releases energy or seismic waves into the ground; typical coal-seismic sources include small dynamite explosions, MiniSOSIE and Vibroseis
seismic velocity	the propagation speed of a seismic wave through a particular material
shot record	a collection of seismic traces recorded at a number of receivers from the release of seismic energy at a single source location
signal-to-noise ratio (S/N)	the ratio of desired signal to all other recorded energy (noise) in a seismic recording; may be difficult to determine in practice
spectral whitening	a signal processing procedure whereby all frequency components within a signal bandwidth of a seismic recording are equalised
spherical divergence	the decrease in seismic wave strength with distance; caused by seismic waves continually spreading out as they travel through a medium so that energy density decreases
spherical divergence correction	a scaling correction to compensate for decrease in wave strength with distance as a result of geometric spreading
stacking	process by which a set of seismic traces are summed
static corrections	corrective time shifts applied to seismic data to compensate for the effects of variations in elevation, weathering thickness, weathering velocity or reference to datum; the objective is to determine the arrival times which would have been observed if all measurements had been made on a flat plane with no weathering or low-velocity material present

structural interpretation	involves the mapping of geological interfaces and discontinuities (such as faults) via picking of the TWT of seismic reflection energy from target reflectors
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TWT	two-way travelttime; refers to the time it takes for seismic energy to travel from the seismic source, down to a reflector, and back to the surface receiver
velocity analysis	calculation of a velocity that will accurately compensate for the effects of NMO; typically involves flattening reflection events in a CMP
wavelength	the distance (in metres) between two successive similar points on two adjacent cycles of a seismic wave, measured perpendicular to the wave front; often represented by the symbol $\lambda$